OCT/NOV-202

Total No. of Que	stions : 5]		SEAT No. :
PA-2557		5	[Total No. of Pages : 4
	[594	8]-202	[Total No. of Pages : 4 ment) MANAGEMENT
	M.C.AI (M		the second
IT /		allage	
11-4	22 : SOFTWARE PR		
	(2020 Pattern)	) (Semes	ster - II)
Time : 2½ Hours	So Co I		[Max. Marks : 50
Instructions to th			[mux. murks : 50
1) All que	stions are compulsory.		요즘 물건
2) Draw n	eat labeled diagrams where	ever necess	sary.
	N. N.		
	hoice questions (MCQ)		[20×½=10]
	h of the following is not a	an attribu	te of a project.
	Projects are unique		
	Projects are developed	~	
	Projects have primary cu	stomer o	r sponsor
	Project refinements	20	70,
b) Follow	wing is (are) the responsi	bility (ies	of the project managers
	Budgeting & cost control		
	Fracking project expendit		All of the above
	n is/are ways to deal with	(),"	
	Vitigate	ii)	Contingency
	Fransfer	iv)	All of the above
	OMO predicts		
그는 것 같은 것 같은 것 같은 것이라. 그 같아요.	Effort	ii)	Effort & Schedule
	Cost & Effort	iv)	Cost & Schedule
	mode you select for the	Contract Contract Contract	
	Drganic <sup>7</sup>	ii)	Semidetached
	Embeded	iv)	None of them
	on count is developed b		AL AN AN
	Bary Bohem Pressman	ii)	AlanAlbrecht
		iv)	None of them
	of the following is not the Defined		
Na kata	Vanaged	ii)	Analysis
	tile approach values	1V)	Optimizing
	rocess over people		Prosela
		ii)	People over process
ш) Г	lan over process	iv)	Plans over people

*P.T.O.* 

- i) According to Agile manifesto\_
  - i) Individuals & interactions over people & technique
  - ii) Individuals & interactions over project & tools
  - iii) Individuals & interactions over processes & tools
  - iv) Individuals & interactions over products & tools
- j) The product backlog is ordered by
  - i) Small items at the top to large items at the bottom
  - ii) Safer items at the top to riskiea items at the bottom
  - iii) Least Valuable items at the top to most valuable at the bottom
  - iv) Whatever is deemed most appropriate by the product owner
  - k) You can define agile team as "scrum team" & "technical team"
    - i) True iii) Can not determine
- ii) Falseiv) None of these
- 1) In scrum, when is sprint over?
  - i) When all the sprint backlog items are completed
  - ii) When the product owner suggests
  - iii) When the time box expires
  - iv) When the final testing is completed
- m) Which of the following is considered in a story point estimate?
  - i) Only time to develop & test i) Only effort to develop & test
  - iii) Only time to develop iv) Time & effort to develop
- n) \_\_\_\_\_enables team to learn from the mistakes done in the previous iteration.
  - i) Pair grooming
  - ii) Estimation during release planning
  - iii) Estimation during iteration planning
  - iv) Retrospective
- o) What is an burn down graph?
  - i) A sprint plan which is burn to celebrate successful completion of sprint
  - ii) Produce review meeting
  - iii) A graph to measure human Burnout effort due to fast pace of sprint
  - iv) The trend of work remaining across time in a sprint, a release or a product.

11)

iv)

Control

agement &

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Settle

- b) In order to \_\_\_\_\_ the scope, project managers should compare performance reports with the project requirements.
  - i) Fix
  - iii) Manage

[5948]-202

- q) The reason for holding regular Retrospective is\_
  - i) It allows the team to take necessary break from work
  - ii) It gives management information to use in team member's performance reviews
  - iii) It allows learning which can be used to improve team performance during project
  - iv) It prevents deviation from the process which the team has been following
- r) Git is a
  - i) Localized version control system
  - ii) Distributed version control system
  - iii) Centralized version control system

iv) None of the above

- s) What is the main purpose of imposing limits on work in progress?
  i) To optimize through put
  ii) To visualize lead time
  iv) To balance workflow
- t) Tracking project issues in an Agile project is the primary responsibility of the\_\_\_\_\_
  - i) Tester

iii)

Functional Manager (iv) Developer

Project leader

IBRAF

Q2) a) Uk based KPO company working on "License Management System". They are using number of expensive and licenced software tools. More than 5000 team members are sharing these tools. You have been deputed as project manager to ensure that a project finishesh within original budget, with the required scope of work and within the required timescales, and to ensure that throughout this process all the stakeholders, especially the client, are satisfied with the project results.

Prepare Risk management process based on below points

- i) Risk identification
- ii) Risk Analaysis
- iii) Risk mitigation
- b) Explain the benefits of Agile project management in brief.

[4]

[4]

Explain Agile reports in brief.

[5948]-202

3

OR

<i>Q3)</i> a)	Consider a project with the following functional units.	10
25) a)	그는 이는 것 같아. 그 같아. 그는 것이는 것 것 않는 것 같아. 그는 것 같았습니다. 나는 바람이 가지 않는 것 같아.	[6]
	i) Number of user inputs $= 15$	
	ii) Number of user outputs $= 12$	
	iii) Number of user equiries $= 07$	
	iv) Number of user files $= 20$	
	v) Number of external interfaces $= 05$	
	In addition to the above, system requires significant.	
	- Data communication (5)	
	- Performance is very critical (4)	
	- Designed code may be moderately reusable (2)	
	Other complexity factors are treated as Average.	
1.5	Compute the functional point for the project.	) Maraa
b)	What are the various agile principles?	[4]
	OR	
	Differentiate agile project management Vs traditional project manager	
		[4]
$\mathbf{O}(1)$	Eveloin the valet of Server Martin Street and deal	
<b>Q4)</b> a)	Explain the roles of Scrum Master, produce owner, and develops team in agile.	
	lean in agrie.	[6]
		10
b)	What are the various techniques to estimate story points in agile? Write short note (any one)	[6]
0)	i) Agile tools	
	ii) Git hub	~
		)
<b>Q5)</b> a)	Explain the process to plan & execute iteration in agile	[6]
Q3) a)	OR OR	[0]
	How to facilitate retrospective process in agile management with sui	tabla
	example.	
	example.	[6]
b)	Write short note (any one)	[4]
		[יין
$\sim$	ii) Capability Maturity Model.	
	a) Capability Ividuel.	
	A) <ul> <li>Cupuolity Mindel</li> <li>A) <ul> <li>A) <ul> <li>A) <ul> <li>A) <ul> <li>A) <ul> <li>A) <ul></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul>	
	下 (檀(LIBRARY)))	
[5948]-2	<ul> <li>i) Overview of project management framework</li> <li>ii) Capability Maturity Model.</li> <li>Image: A the state of the state of</li></ul>	
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