

Total No. of Questions : 4]

SEAT No. :

**P5909**

[Total No. of Pages : 2

[6142]-529

**T.Y. B.Com.**

**SOFTWARE ENGINEERING - I (Special Paper-III)**  
**356 (L) : Computer Programming and Application - III**  
**(2019 Pattern) (Semester-V)**

*Time : 2½ Hours]*

*[Max. Marks : 50*

*Instructions to the candidates:*

- 1) *All questions are compulsory.*
- 2) *Figures to the right indicate full marks.*

**Q1) A) Fill in the blanks:**

**[5]**

- a) \_\_\_\_\_ is a systematic and disciplined approach to software development that aims to create high-quality, reliable and maintainable software.
- i) software Engineering                      ii) Prototyping  
iii) Concepts                                      iv) Modelling
- b) \_\_\_\_\_ is the process of defining the architecture, interfaces and data for a system that satisfies specific requirements.
- i) System development                      ii) System design  
iii) system manufacturing                      iv) system control
- c) \_\_\_\_\_ method seeks information from the person in written and prescribed format.
- i) Call Interview                                      ii) Enquiry  
iii) Questionnaires                                      iv) Communication
- d) The \_\_\_\_\_ is a classical model used in system development life cycle to create a system with a linear and sequential approach.
- i) waterfall model                                      ii) RAD model  
iii) RUP model                                      iv) Spiral model
- e) McCall's factor model classifies all software requirements into \_\_\_\_\_ software quality factors.
- i) 5                                                              ii) 6  
iii) 10                                                              iv) 11

***P.T.O.***

B) Match the following: [5]

- |                                |                                               |
|--------------------------------|-----------------------------------------------|
| a) Prototyping Model           | i) evaluate feasibility of system             |
| b) Throwaway prototyping       | ii) spiral software development methodologies |
| c) Software Quality Attributes | iii) Prototype is built                       |
| d) Feasibility Study           | iv) Correctness                               |
| e) Rational Unified Process    | v) Rapid Prototyping                          |

Q2) Short Notes (Any 2 out of 4): [10]

- a) Types of System.
- b) Qualities of System Analyst.
- c) System Requirement Specification.
- d) System Concepts.

Q3) a) Define System Analysis. Explain in detail Role of System Analyst [8]

b) What is Software Engineering? What is the need for software Engineering. [7]

Q4) a) Explain in detail System Development Life Cycle. [8]

b) What is Feasibility Study? Explain Types of Feasibility Study in detail. [7]

