Total No. of Questions: 4]		200	SEAT No.:	
PA-24	86		[Total	No. of Pages : 2
	[59	31] - 69		
	S.E. (Roboti	cs & Autom	ation)	
INDUS	STRIAL ELECTRONIC	S & ELECTR	CAL TEC	HNOLOGY
	(2019 Pattern) (Semester - I)	(211501)	
Time: 1	Hours		[]	lax. Marks: 30
	tions to the candidates:		[17]	iax. Marks . 50
1 <i>nstructi</i> 1)	Solve Q.1 or Q.2, Q.3 or Q.4.			
2)	Figures to the right indicate	full marks.	-90	
3)	Neat diagrams must be draw			
<i>4</i>)	Assume suitable additional d	-		
5)	Use of a non-programmable	calculator is all	owea.	
	K.		2	
Q1) a)	What are the key features o	of Arduino IDE?		[4]
b)	What is role of embedded	d system in ele	ctronic sector	:? Explain the
	characteristics of Embedde	ed systems.		[5]
c)	What is Microprocessor?	Draw the block	diagram of N	Microprocessor
	and explain each part of iti	n detail.		[6]
		QR		
Q2) a)	What is data acquisition sy	stem? Draw its	•	
b)	Are the following valid var	iable names in A	Arduino IDE so	oftware? Write
	the answer in the form of va	alid or invalid.		(5)
	i) _ROBOTICS			
	ii) RA IEET.		0	
	iii) RA#.			6.
	iv) If.			?
	v) RA_IEET.			oftware? Write [5]
c)	•	nal statements i	n Arduino proc	oramming with
C)	Explain following conditional statements in Arduino programming wit example			
	i) If else statement.		3	[3]
	ii) If else If statement.		0 °	
	nj ii cisc ii statement.	.6.		
				D . C.
		9.		<i>P.T.O.</i>

Q 3)	a)	Exp	lain the following functions along with their syntax.	[4]
		i)	Serial.write().	
		ii)	Serial.available().	
	b)	Wri	te the meaning of the following instructions:	[5]
		i)	lcd.begin(16,2);	
		ii)	lcd.clear();	
		iii)	delay(1000);	
		iv)	Serial.begin(9600);	
		v)	lcd.setCursor(10, 1);	
	c)		w the interfacing diagram of LCD with Arduno board. Also, w	
		une	oasic algorithm used for this interfacing. OR	[6]
		X	0, 0.	
Q4)	a)		w the interfacing diagram of the keypad interfaced with the Ardunega 328P.	iino [4]
	b)	Exp	lain the concept of UART related to Arduino UNO (ATmega328	
				[5]
	c)	Writ	te the algorithm and the sketch (program) interfacing of the LEI	O to
		the	digital pin of Arduino to the LED?	[6]
				,
			te the algorithm and the sketch (program) interfacing of the LEI uino ATmega 328P. Why the resistor is to be connected in between the between the sketch (program) interfacing of the LEI uino ATmega 328P. Why the resistor is to be connected in between the between the sketch (program) interfacing of the LEI uino ATmega 328P. Why the resistor is to be connected in between the sketch (program) interfacing of the LEI uino ATmega 328P. Why the resistor is to be connected in between the sketch (program) interfacing of the LEI uino ATmega 328P. Why the resistor is to be connected in between the sketch (program) interfacing of the LEI uino ATmega 328P. Why the resistor is to be connected in between the sketch (program) interfacing of the LEI uino ATmega 328P. Why the resistor is to be connected in between the sketch (program) interfacing of the LEI uino ATmega 328P. Why the resistor is to be connected in between the sketch (program) interfacing of the LEI uino ATmega 328P. Why the resistor is to be connected in between the sketch (program) interfacing of the LEI uino ATmega 328P. Why the resistor is to be connected in between the sketch (program) interfacing of the LEI uino ATmega 328P. Why the resistor is to be connected in between the sketch (program) interfacing of the LEI uino ATmega 328P. Why the resistor is to be connected in between the sketch (program) interfacing of the LEI uino ATmega 328P. Why the resistor is to be connected in between the sketch (program) in the sket	
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