Total	No.	of Questions : 4] SEAT No. :	
P85	80	[Total No. of Pages :	1
		Oct-22/TE/Insem-560	
T.E. (Information Technology)			
HUMAN COMPETER INTERACTION			
(2019 Pattern) (Semester-I) (314444)			
Time.	. 1 7		20
Time Instru	four] [Max. Marks : 3 ns to the candidates:	)U	
		Answer Q1 or Q2, Q3 or Q4.	
		Neat Diagram must be drawn wherever necessary.	
		Figures to the right indicates full marks.	
4	•)	Assume Suitable data if necessary.	
~ /	a)		5]
	b)		5]
	c)	Express your opinion - "A design should be User-Centric".	5]
	1		
<i>Q2)</i>	a)	Why Study of HCl is Important? Explain in details.	5]
	b)	List and Explain different UCD principles.	5]
	c)	Explain Psychology of everyday things.	5]
<i>Q3</i> )	a)	"Human emotions play an important role in designing a GUI for an	~Z_'
	• .		5]
	b)	What is WIMP interface? Explain how to use its elements to design use	
			5]
	c)	List five human senses and identify those that are most important the HCl.	
			<b>5</b> ]

OR

- Q4) a) List different interaction styles. Explain command line interface with advantages and disadvantages. [5]
  - b) Explain the concept of Ergonomics with example. [5]
  - c) Differentiate between human short-term memory and long-term memory.[5]

