Total No. of Questions : 4]		estions: 4]	2	SE	AT No.:	
P5189					[Total	No. of Pages : 2
		[6	188]-141			
B.E. (Computer Engineering) (Insem)						
DESIGNAND ANALYSIS OF ALGORITHMS						
(2019 Pattern) (Semester-VII) (410241)						
Time: 1	Hourl	20, %.			Г	Max. Marks : 30
Instructions to the candidates:						viux. Willing . 50
1)		r the questions Q.1 or Q.2	-			~
2) 3)		iagrams must be drawn w s to the right indictae ful		ssary.		
<i>4</i>)		e suitable data, if necessa				~O,
ŕ					330	0
Q1) a)	Give	en the fastest computer	and hypot	hetically in	nfinite m	emory, do we
	still	need to study algorithm	ns? Justify.	G		[2]
b)	How	can we related algorith	nms to techr	ology?Bri	efly exp	lain. [6]
c) Consider an array A of n integers which are already in sorted order. Let x						
be the number being searched in the array A in a liner fashion. The code						
fragment performing this task is given below:						[7]
int lin _ search (int A [])						
	{		100			
	(i=0; flag=0;				
			3			, v
		do { if $(x = A [i])$ th				
return (1); // Number found						
do { if $(x = A [i])$ then return (1); // Number found else i \rightarrow ; } while (i < n); return (0); // Number not found.						
		i,			-01	i.O.
) while (i <n);< td=""><td></td><td></td><td></td><td><i>y</i>.</td></n);<>						<i>y</i> .
	ノヽ	return (0); // Number i	not found.		7 3	
C_{\wedge}	}	· · · · · · · · · · · · · · · · · · ·		00	100	
	i)	Is this code fragment e	efficient? (V	Ve wish to	use linea	r search only)
	1)	Justify your answer.	Afficient: (V	VC WISH to	use iiiica	i scarcii omy).
	#)	• •	dagi an iggua	U' &	at to itara	tiva algorithm?
	ii)	Does it attribute to any or	uesigii issue	with respec	i io nera	uve aigoriulli!!
		Briefly explain.	OB			
			OR	4.		

P.T.O.

- **Q2**) a) What is iterative algorithm? Explain interative algorithm design issues using suitable examples. [8]
 - Consider the following algorithm to find the square of a number: b)

int sqr(int n)

0) return 0;

else return (2n+sqr(n-1)-1)

Prove the correctness of this algorithm using principle of mathematical induction or otherwise. [7]

- Briefly explain P and NP problems in the context of complexity theory. **Q3**) a) Give suitable example. [8]
 - b) If f(n)=O(g(n)) then does it imply g(n)=O(f(n))? Discuss. [5]
 - Comment on the statement "Best case analysis of algorithm may not give clear idea of performance" [2]

- What is SAT AND 3-SAT problem? Prove that 3-SAT problem is NF **Q4**) a) complete.
 - What to do you understand by best case, worst case and average case b) behaviour of an algorithm? Is an average case efficiency an average of best-case, worst-case efficiencies? Justify answer. [7]