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## T.E. (Computer Engineering)

 ARTEICIAD INTELLIGENCE (2019 Rattern) (Semester - II) (310253)Time: 2½ Hours]
[Max. Marks : 70
Instructions to the candidates:

1) Attempt Q. 1 or Q.2, Q. 3 or Q.4, Q. 5 or $Q .6, Q .7$ or $Q .8$.
2) Neat diagrams must be drawn wherever necessary.
3) Assumésiuitable data, if necessary.

Q1) a) Explain Min Max and Alpha Beta pruning algorithm for adversarial séarch with example.
b) Define and explain Constraints satisfaction problem.

Q2) a) Explain with example graph coloring problem.
b) How AI technique is used to solve tic-tac-toe problem.

Q3) a) Explain Wumpus world environment giving its PEAS description.
b) Explain different inference rules in FOL with suitable example.

Q4) a) Write an propositional logic for the statement,
i) "All birds fly"
ii) "Every man respect his parents"
b) Differentiate between propositional logic and First order logic.

Q5) a) Explain Forward chaining algorithmowith the help of example.
b) Write and explain the steps of knowledge engineering process.

Q6) a) Explain Backward chaining algorithm with the help of example
b) Write a short note on -9
i) Resolution and
ii) Unification,

Q7) a) Write a short note on planning agent, stategoal and action representation.
b) Expuain different components of planning system.
c) Explain the components of AI.

Q8) a) What are the types of planning? Explain in detail.
b) Explain Classical Planning and its advantages with example.
c) Write note on hierarchical task network planning.

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