

Total No. of Questions : 10]

SEAT No. :

P2993

[Total No. of Pages : 3

[5669]-585

**T.E. (Computer Engineering)**  
**COMPUTER NETWORKS**  
**(2015 Pattern)**

*Time : 2½ Hours]*

*[Max. Marks : 70*

*Instructions to the candidates:*

- 1) *Neat diagrams must be drawn wherever necessary.*
- 2) *Figures to the right side indicate full marks.*
- 3) *Use of Calculator is allowed.*

**Q1) a)** Specify the following to one or more layers of the TCP/IP model [6]

- i) Transmission of bit stream across physical medium.
- ii) Define Frames, error detection and retransmission of frames.
- iii) Reliable Process-to-process message delivery.
- iv) Routeselection, delivery of IP packets from source to final destination.
- v) Provides user services such as e-mail and file transfer.

**b)** What is line coding? Give the Manchester line code and differential. [4]

Manchester code for the bit sequence : 10000101111

OR

**Q2) a)** Explain HDLC frame Format with respect to following example? [6]

An HDLC frame is given as follows

**7E6D6F75FFFFFF04F5E7E**

- i) Identify the type of frame (I, S or U )
- ii) Identify the address of secondary.
- iii) Identify the frame sequence and acknowledge numbers
- iv) Identify the data

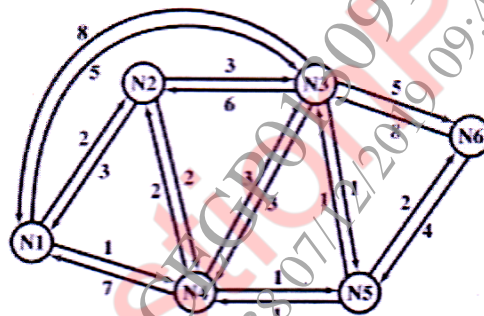
**b)** Define FHSS and explain how it achieves bandwidth spreading. [4]

**P.T.O.**

- Q3) a)** Explain GO Back N ARQ in detail [6]
- b)** In a stop-and-wait system, the bandwidth of the line is 2 Mbps and 1 bit takes 20 ms to make a round trip. What is the bandwidth delay product? If the system data packets are 2000 bits in length, what is the utilization percentage of the link? [4]

OR

- Q4) a)** Data bits 1001101 is transmitted using an hamming code, show the actual bit string transmitted (Consider even parity). Suppose 7<sup>th</sup> bit from left is inverted during transmission, show that this error is detected and corrected at the receivers end. [6]
- b)** Explain 802.11 wireless frame format? [4]
- Q5) a)** In the figure given below, N1 to N6 are six nodes (routers). The numbers on the edges (links) indicate the cost to traverse the path from one node to another in a particular direction. Using Dijkstra's algorithm, find the least cost route from node 2 to node 6, show appropriate steps? [6]



- b)** Explain. [10]
- Address Resolution Protocol (ARP)
  - Network address Translation (NAT)
  - Internet control message protocol (ICMP)

OR

- Q6) a)** Draw and Explain IPV4 header. [8]
- b)** A host was given the 192.168.2.64/25 IP address, indicate : [8]
- Netmask of the network.
  - The network address to which the host belongs.
  - The network broadcast address to which the host belongs.
  - The total number of hosts available in the network.

- Q7)** a) What are the types of socket? Explain various socket primitives used in connection oriented client server approach. [6]  
b) What causes Silly Window syndrome? How it is avoided? Explain. [6]  
c) Differentiate between TCP and UDP protocol. [6]

OR

- Q8)** a) Explain state transition diagram of TCP. [6]  
b) Explain RTP protocol in detail. [6]  
c) What are the techniques to improve Quality of Service (QoS)? [6]

- Q9)** a) Explain HTTP request and reply message format. [6]  
b) Explain the working of IMAP. [5]  
c) Why we need DHCP? Explain in detail [5]

OR

- Q10)** a) Write a short note on : [6]  
i) MIME  
ii) SMTP  
b) Explain FTP? Write any three FTP commands. [5]  
c) Explain DNS Request and Response message format? [5]

