## P-1533

SEAT No. : $\square$
[Total No. of Pages : 2

## S.E. (Comptiter/A.I.\& D.S.)

 SOFTWARE ENGINEERING(2019 Paternt) (Semester - IV) (210253)

Time: 2½ Hours
[Max. Marks : 70
Instructions to the candidates:

1) Answer Q. 1 or Q.2, Q. 3 or Q.4, Q. 5 or Q.6, Q. 7 or Q.8.
2) Neat daagrams must be drawn wherever necessary.
3) Figures to the right side indicate full marks.
4) Assume suitable data, if necessary.

Q1) a) $\searrow$ Explain any four design concepts with appropriate example.
b) What is design pattern? How patterns can be used in design?

Q2) a) Explain the Data-flow architecture and Layered Architecture in detail.
b) Explain the golden rules fortUser Interface Design.

Q3) a) What question needs to be answered in order to develop a projectsplan according to $W^{5} \mathrm{HH}$ principle?
b) Explain the project management life cycle.

OR
Q4) a) Explain with appropriate example how schedule can be prepare using PERT.
b) List and explain the different metrics in the processand project domain.

Q5) a) Describe the software quality dilemma in your own words.
b) What are the objectives of testing? Explain the different types of testing.

Q6) a) What is software quality? Write the different quality metrics.
b) What is test case design? Write the various approaches for test case design.

Q7) a) What is SCM? Write short note on SCM Elements.
b) What is Risk? Explain the reactive and proactive risk strategies with approprate exanples.

## OR

Q8) a) Explain the repository features with respect to software configuration management.
b) Write, short note on CASE TOOLS for software development.

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