Total No. of Questions: 8]	90	SEAT No. :
P-1533		[Total No. of Pages : 2
	[60021-162	

[6002] 162 S.E. (Computer/A.I.& D.S.) SOFTWARE ENGINEERING

		(2019 Pattern) (Semester - IV) (210253)	
Time	2:21/2	Hours [Max. Marks:	70
Instr	ructio	ns to the candidates:	
	<i>1</i>)	Answer Q.1 or Q.2, Q.3 or Q.4, Q.5 or Q.6, Q.7 or Q.8.	
	<i>2</i>)	Neat diagrams must be drawn wherever necessary.	
	<i>3</i>)	Figures to the right side indicate full marks.	
	4)	Assume suitable data, if necessary.	
<i>Q1</i>)	a) 🔊	Explain any four design concepts with appropriate example.	[9]
	b)	What is design pattern? How patterns can be used in design?	[9]
Q 2)	a)	Explain the Data-flow architecture and Layered Architecture in det	ail. [9]
	b)	Explain the golden rules for User Interface Design.	[9]
Q3)	a)	What question needs to be answered in order to develop a project p according to W5HH principle?	lan [9]
	b)	Explain the project management life cycle.	[8]
		OR OR	
Q4)	a)	Explain with appropriate example how schedule can be prepare us PERT.	ing [9]
	b)	List and explain the different metrics in the process and project doma	ain.
			[8]
Q 5)	a)	Describe the software quality dilemma in your own words.	[9]
	b)	What are the objectives of testing? Explain the different types of testi	ng. [9]

Q6) a)	What is software quality?	Write the different quality metrics.	[9]
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b) What is test case design? Write the various approaches for test case design. [9]

Q7) a) What is SCM? Write short note on SCM Elements. [9]

b) What is Risk? Explain the reactive and proactive risk strategies with appropriate examples. [8]

OR

Q8) a) Explain the repository features with respect to software configuration management. [9]

b) Write short note on CASE TOOLS for software development. [8]