Total No.	of Questions : 4]	EAT No. :
P-5127		[Total No. of Pages: 1
	[6187]-534	
T.E. (Artifical Intelligence and Data Science) (Insem.)		
HUMAN COMPUTER INTERFACE (Elective - I)		
(2019 Pattern) (Semester - I) (310245(B))		
Time: 1 H	-	[Max. Marks: 30
	ons to the candidates:	/
1) 2)	Answer Q.1 or Q.2, Q.3 or Q.4.  Figures to the right indicate full marks.	80
3)	Neat diagrams must be drawn wherever necessary.	
4)	Make suitable assumption whenever necessary.	
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<b>Q1</b> ) a)	Define Human-Computer Interface. State its Im	portance. [5]
b) N	Explain Good and Bad Interface design with an	example. [5]
c)	List and explain the elements of WIMP.	[5]
,	OR OR	
<b>Q2</b> ) a)	What is Ergonomics? Describe the arrangement	of controls and displays,
~ / /	the physical environment	[5]
b)	Write a short note on text entry devices.	[5]
c)	List the various interaction style. Explain any or	ne in details. [5]
	6.	
<b>Q3</b> ) a)	What is the Miller's law? Give an example.	[5]
b)	List the eight Golden rules of interface. Explain	any 2 in details. [5]
c)	How does User's Knowledge and Exper	ience help in Human
4	Considerations in the Design of Business Syste	ems. [5]
	OR	
<b>Q4</b> ) a)	Explain the Information processing and Memory	as Human characteristics
O	in design.	[5]
b)	Describe with an example, the response of poo	r design from users. [5]
c)	Explain the stages of "Human action cycle".	[5]
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